

## St Michael's C of E Primary School – Art and Design Progression

Making Skills						
<b>Reception:</b> Children learn to hold a pencil effectively and use it and a range of small tools including scissors and paint brushes to create in 2D and 3D and begin to show accuracy and care when drawing.						
	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Drawing	Explore mark making, experiment with drawing lines and use 2D shapes to draw.	Explore drawing techniques, begin to apply tone to describe form, develop skill and control with a range of drawing materials.	Develop drawing skills by drawing from direct observation, applying and using geometry and tonal shading when drawing. Use a range of drawing media.	Draw still life from observation. Further develop understanding of geometry and mathematical proportion when drawing.	Further develop drawing from observation. Draw using perspective, mathematical processes, design, detail and line.	Learn and apply new drawing techniques such as negative drawing, chiaroscuro, expression, sketching and still life.
Painting	Develop skill and control when painting. Paint with expression.	Further improve skill and control when painting. Paint with creativity and expression.	Increase skill and control when painting. Apply greater expression and creativity to own paintings.	Develop skill and control when painting. Paint with expression. Analyse painting by artists.	Control brush strokes and apply tints and shades when painting. Paint with greater skill and expression.	Paint with greater skill and control, applying tonal techniques and more complex colour theory to own work.
Craft, design, materials and techniques	Learn a range of materials and techniques such as clay-etching, printing and collage.	Use a range of materials to design and make products including craft, weaving, printmaking, sculpture and clay.	Use materials such as paper weaving, tie dying, sewing and other craft skills to design and make products.	Make art from recycled materials, create sculptures, print and create using a range of materials. Learn how to display and present work.	Create mixed media art using found and reclaimed materials. Create printed images.	Create photomontages, make repeat patterns using printing techniques, create digital art and 3D sculptural forms.



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<b>Knowing and applying formal elements of art and design</b>						
<b>Reception:</b> Children learn to safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function.						
	<b>Year 1</b>	<b>Year 2</b>	<b>Year 3</b>	<b>Year 4</b>	<b>Year 5</b>	<b>Year 6</b>
<b>Colour</b>	Know the primary colours and how to mix them to create secondary colours. Create shades of a colour and choose and justify colours for purpose.	Mix, apply and refine colour mixing for purpose using wet and dry media. Describe colour selections.	Increase awareness and understanding of mixing and applying colour, including use of natural pigments. Use aspects of colour such as tints and shades, for different purposes.	Analyse and describe colour and painting techniques in artists' work. Manipulate colour for print.	Select and mix more complex colours for painting and creating art.	Mix and apply colours to create still life images from observation. Express feelings and emotions through colour. Explore how colour is used by Impressionist painters.
<b>Form</b>	Learn about form and space through making sculptures and developing the language to describe them.	Extend practical ability to create 3D sculptural forms and begin to understand how to represent form by drawing.	Use a range of materials to further develop ability to describe 3D form, including drawing.	Develop ability to describe and model form in 3D using a range of materials. Analyse and describe how artists use and apply form in their work.		Express and articulate a personal message through sculpture. Analyse and study artists' use of form.
<b>Line</b>	Use, express and experiment with line for purpose, then use appropriately.	Draw lines with increased skill and confidence. Use line for expression when drawing portraits.	Express and describe organic and geometric forms through different types of line.	Learn and apply symmetry to draw accurate shapes. Analyse and describe how artists use line in their work.	Extend and develop a greater understanding of applying expression when using line.	Deepen knowledge and understanding of using line when drawing portraits. Develop greater skill and control. Study and apply the techniques of other artists.



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Pattern	Understand patterns in nature, design and make patterns in a range of materials.	Learn a range of techniques to make repeating and nonrepeating patterns. Identify natural and man-made patterns. Create patterns.	Construct a variety of patterns through craft methods. Further develop knowledge and understanding of pattern.	Create original designs for patterns using geometric repeating shapes. Analyse and describe how other artists use pattern.	Construct patterns through various methods, including taking inspiration from the use of pattern in Islamic art.	Represent feelings and emotions through patterns. Create sophisticated artwork using knowledge of pattern.
Shape	Identify, describe and use shape for purpose.	Compose geometric designs by adapting the work of other artists.	Identify, draw and label shapes within images and objects. Create and form shapes from 3D materials.	Create geometric compositions using mathematical shapes. Analyse and describe the use of shape in artists' work.	Compose original designs by adapting and synthesising the work of others. Analyse and evaluate artists' use of shape.	Fluently sketch key shapes of objects when drawing. Create abstract compositions using knowledge of other artists' work.
Texture	Use materials to create textures.	Identify and describe different textures. Select and use appropriate materials to create textures.	Analyse and describe texture within artists' work.	Use a range of materials to express complex textures.		Understand how artists manipulate materials to create texture.
Tone	Understand what tone is and how to apply this to own work.	Experiment with pencils to create tone. Use tone to create form when drawing.	Develop skill and control when using tone. Learn and use simple shading rules.	Use a variety of tones to create different effects. Understand tone in more depth to create 3D effects. Analyse and describe use of tone in artists' work.	Develop an increasing sophistication when using tone to describe objects when drawing. Analyse artists' use of tone.	Increase awareness of using tone to describe light and shade, contrast, highlight and shadow. Manipulate tone for halo and chiaroscuro techniques.



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Generating Ideas						
<b>Reception:</b> Children take inspiration from the world around them, both natural and man-made, to create their own 2D and 3D artworks, working alone and collaboratively.						
	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Sketchbooks	Teacher models use of sketchbooks. Use sketchbooks to record thoughts and ideas and to experiment with materials.	Use sketchbooks more effectively through further teacher modelling. Use sketchbooks to record thoughts and ideas and to practise and experiment with materials and techniques.	To use sketchbooks to generate ideas and record thoughts and observations. Make records of experiments using observation and learnt techniques.	Use sketchbooks for planning and refining work, to record observations and ideas and developing skill and technique.	Develop ideas through sketches, enhance knowledge, skill and technique using experimental media in sketchbooks.	Make personal investigations and record observations in sketchbooks. Record experiments with media and try out new techniques and processes in sketchbooks.
Create original artwork	Explore and create ideas for purposes and intentions.	Use artist sources to develop own original artwork. Take inspiration for artwork from the natural world.	Create personal artwork using the artwork of others as stimulation.	Use literary sources to inspire art. Express thoughts and feelings through the tactile creation of art. Manipulate materials to achieve desired effects. Represent ideas from multiple perspectives.	Express thoughts and feelings about familiar pieces, using these as inspiration for new designs. Link artwork to literary sources. Create and invent for purposes.	Develop personal, imaginative responses to a theme. Produce personal interpretations including through pattern, messages, graphics, text and photography.



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Evaluation						
Reception: Children share their creations, explaining the process they have used.						
	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Identify similarities and differences in others' work	Recognise and describe key features of their own and other's work.	Compare other's work, identifying similarities and differences.	Discuss own and other's work using the language of art already acquired.	Use knowledge and understanding of the formal elements of art when discussing own and others' artistic creations.	Continue to use the language associated with the formal elements of art when discussing own and others' art. Make comparisons with different art works studied. Use the language of art with greater sophistication when discussing own and others art.	
Reflecting	Describe what they feel about their work and the art of others.	Describe choices and preferences using the language of art.	Reflect on their own work in order to make improvements.	Use their own and other's opinion of work to identify areas for improvement.	Regularly analyse and reflect on their intentions and choices.	Give reasoned evaluations of their own and others work which takes account of context and intention.

